

## EFFECTIVE PUNCHES LANDED CHART 1

HW-CW-LHW																
TR	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
14	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44
13	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42
12	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
11	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38
10	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36
9	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34
8	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
7	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
6	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28
5	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26
4	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
3	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22
2	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
1	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16

SMW-MW-JMW-WW-JWW

TR	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
14	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48
13	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47
12	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46
11	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45
10	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44
9	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43
8	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42
7	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41
6	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
5	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39
4	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38
3	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37
2	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36
1	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35
0	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34

**In this ERA, if a Fighter Rolls a "5", there may be a chance that the Ring Doctor may step in and stop the fight!**

**If the Fighter that Rolled the "5" has been knocked down atleast three times in the fight, ReRoll 2d6. If you Roll either a "2" or "12", the Ring Doctor steps in and stops the fight!**

**A Roll of 6 triggers either a FOUL, CUT or INJURY. If triggered, Roll 2d6 using the FOULS, CUTS and INJURIES Chart.**

**Even if the CONTROL Roll effects total number of punches, still check FOUL, CUT or INJURY Chart if 6 is Rolled.**